

**THE LAST OF US.**  
**PART I**

# INFECTED

**COSPLAY GUIDE**



**MATURE 17+**  
**M**  
ESRB

Blood and Gore  
Intense Violence  
Sexual Themes  
Strong Language  
Use of Alcohol



# RUNNER

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The earliest stage of infection. Runners are identified by their quick, snappy movements and feral tendencies. They are marked by dark veins notable on their eyes, faces, and necks. Runners have a generally bloody appearance with blood running from their eyes, ears, and especially mouths.

Their clothing varies, as they are typically wearing whatever they had on when they were infected. In-game examples range from FEDRA gear to hospital gowns to plain street clothes. Blood is also found on their clothing, but damage and weathering varies and is more minimal than that of further evolved infected.







## HEAD | DETAIL

### KEY TRAITS

- Popping veins around the eyes, face, and neck
- Blood dripping from facial orifices, mostly focused around the mouth
- Frail, slightly hunched body
- Bloodshot/dark eyes
- Disheveled appearance







# STALKER

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Second stage of infection.

After as early as two weeks, runners develop into stalkers. They demonstrate more independent hunting behavior, hiding in darkness and shadows before ambushing their prey. The fungal growth, which has coral-like features, grows out of the host's nose and climbs up the face, head, and top of shoulders. Blindness starts to set in at this stage, leaving stalkers with milky eyes, almost appearing as cataracts. They can still see but rely less on this sense than others.

Their skin is pale and translucent, and the blue-purple veins are much more apparent than those of the earlier runner stage. The forehead starts to bulge and separate at the center of the face, the nose is almost completely absent, and the upper lip is receded.







# HEAD | DETAIL

## KEY TRAITS

- Fungal growth stemming from center of face, climbing up head
- Fungal growth over back, shoulders, and extremities
- Pale and sallow appearance
- Face starting to split
- Milky eyes







# CLICKER

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The third (and most recognizable) form of infected. The skull is now split into two, large fungal petals protruding from the center of the head. The petals vary in texture and design depending on the climate and conditions:

- Clickers in warmer climates tend to have petals varying in oranges, yellows, and reds
- Clickers in cooler climates tend to have petals varying in whites, grays, purples, and maroons

The most recognizable versions of the clicker have petals with red-orange tips, yellow-orange middle tones, and red/purple centers. The palate and jaw are split, with the top teeth dividing down the center of the face. The mouth is often dripping blood down onto the chin and neck.





# CLICKER

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Clickers no longer have eyes or noses and are completely blind, relying only on sound for navigation. Fungal growths cover the whole body, with smaller petals covering the neck, arms, and legs. Hair loss also sets in, leaving stringy, broken strands of hair. Their posture is hunched, and their fingers are gnarled. The clicker stage is where most distinguishing anatomy is lost.







## HEAD | DETAIL

### WARM CLIMATE CLICKERS KEY TRAITS

- Orange, yellow, and red petals protruding from center of face
- Split palate, with top teeth divided down center of face
- Smaller petals protruding all over body
- Stringy, fraying hair
- Blood dripping from mouth onto chin and neck





## HEAD | DETAIL

### COLD CLIMATE CLICKERS KEY TRAITS

- White, gray, and purple/maroon petals protruding from center of face
- Split palate, with top teeth divided down center of face
- Smaller petals protruding all over body
- Stringy, fraying hair
- Blood dripping from mouth onto chin and neck







# BLOATER

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The fourth stage of infection. As clickers develop into bloaters, all senses outside of hearing have disappeared. Their speed is reduced due to their massive size and their tank-like strength is significantly increased. Fungal plates and petals cover the body and act as armor, which can be broken off and used as spore-emitting projectiles.

The petals on the head have the same orange/red appearance as before but have multiplied and are much wider than those of the clickers', appearing to grow out of the head like flower blossoms. The jaw is further split and has an offset appearance. The petals continue down the shoulders, chest, and arms, finally culminating in a mass of brown and red urchin-like pustules around the waistline. These pustules, which emit spores and often appear to be seeping, are also found on the shoulders and back. The bloater is also covered in small hairlike tendrils all over the head, shoulders, and arms.







## HEAD | DETAIL

### KEY TRAITS

- Hulking structure
- Fungal petals growing in a flower-like appearance
- More prominent head and jaw split
- Pustules growing on waist, shoulders, and back
- Clusters of bulbous growths through the body



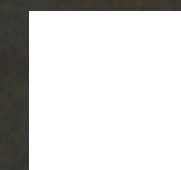




# THE LAST OF US PART I

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